

Camp Daniel Boone

Celebrating 85 Adventurous Years

2026 Summer Camp

Program Guide



TABLE OF CONTENTS

CAMP DIRECTOR'S WELCOME	2
DAILY SCHEDULE	3
BASE CAMP PROGRAM	4
PROGRAM AREAS & CLASSES	5
GOIN' GREAT (FIRST YEAR CAMPER)	7
STOCKTON FARMS	8
CAMP-WIDE EVENTS	10
THE ORDER OF THE ARROW	11
DAILY THEMES & OTHER PROGRAMS	12
ADULT LEADER PROGRAMS	13

CAMP DIRECTOR'S WELCOME

Hello Happy Camper!

Welcome to Camp Daniel Boone, a place where Scouts from all over the United States and the World, come together in the name of Scouting. We can't wait to welcome your Troop to our little slice of paradise, nestled in the heart of Western North Carolina. We are prepared with a safe, fun, outdoor environment that will create a backdrop to many memories and learned skills for your scouts. Did you know that Camp Daniel Boone is the highest elevation Scout camp East of the Mississippi?

From the 6,000-foot summit of Cold Mountain to the tumbling Little East Fork River that flows through camp, CDB abounds with Scouting program adventure! Camp Daniel Boone's program is designed to support the enormous opportunities for leadership and character development that arise from the summer camping experience. Starting with the Goin' Great first year camper program to our multiple high adventure opportunities, we deliver the promise of Scouting every week.

Whether you're coming for our robust merit badge programming on Base Camp, with over 50+ merit badges, Boonesboro Village, or our High Adventure program opportunities, we promise the adventure of a lifetime! Spend time on the Rock, Fishing in Lake Allen, Whitewater Rafting, playing Ultimate Frisbee or Volleyball, the options are bountiful at Camp Daniel Boone.

Adult Leaders have an equal variety of programming to entertain themselves with: Specialized Trainings, Dutch Oven Cookoff, and the always competitive Scoutmaster Golf Tournament. I know you will enjoy the cool summertime temperatures and quiet starlit nights around the campfire with your Scouts.

As we prepare for our **85th Summer Camp Season**, we can't wait to welcome you to the Camp Daniel Boone family! Thank you for choosing Camp Daniel Boone, the Staff and I can't wait to see you on the headwaters of the Little East Fork soon!

Yours in Scouting,

Jacob Whitlow
Camp Director

DAILY SCHEDULE

- 7:15 AM A BREAKFAST
- 8:00 AM FLAG RAISING CEREMONY
- 8:15 AM B BREAKFAST
- 9:00 AM MERIT BADGE SESSION 1
- 9:15 AM SCOUTMASTER COFFEE
- 12:10 PM A LUNCH
- 12:45 PM SPL MEETING
- 12:50 PM B LUNCH
- 2:00 PM MERIT BADGE SESSION 2
- 5:45 PM A DINNER
- 6:30 PM FLAG LOWERING CEREMONY
- 6:45 PM B DINNER
- 7:30 PM EVENING ACTIVITIES (UNTIL 8:30 PM)
- 10:30 PM LIGHTS OUT/QUIET HOURS



BASE CAMP PROGRAM

Our base camp program offers a variety of merit badges designed for all age levels within the Scouting program. First-year campers should consider the Goin' Great area to achieve many of the Tenderfoot through First Class rank requirements. **Current offerings and pre-req information is available on the Camp Daniel Boone website under Camp Resources.**

Merit badges are taught in group sessions of half day or full day blocks. **Scouts need only attend 1 session, unless otherwise specified on the schedule.** It is advised that the Scoutmaster check with their Scouts that are working on merit badges and review the requirements to ensure that the individual Scout has satisfactorily completed the work before leaving camp. If a Scout has satisfied certain requirements prior to coming to camp, they should give their counselor a signed form from the Scoutmaster stating which requirements have been completed.

Scoutmasters will receive a report completed requirements for each merit badge on Friday. Blue cards are not used by CDB for record keeping, however, if your unit uses blue cards, there is an option on our Merit Badge system (Tentaroo) to print your scout's requirements onto blue cards at home. Scouts are suggested to bring a merit badge book for the merit badges they are taking for referencing. Scoutmasters are encouraged to challenge Scouts to make sure they can talk about what they are learning in MB classes. Each individual must complete every requirement themselves.

IMPORTANT – Study merit badge requirements carefully to determine what requirements you may not be able to complete at camp and try to complete it before you come to camp. Bring written proof if you complete requirements ahead of time to receive credit. These requirements are included on the camp pre-requisite list, found here: <https://www.campdanielboone.org/mbofferings>

Be sure each Scout receives written proof of all advancement completed before leaving camp. It is much easier to track paperwork while we are all still at camp.

Week	Registration Opens
1	Apr 1, 2026
2	Apr 2, 2026
3	Apr 3, 2026
4	Apr 7, 2026
5	Apr 8, 2026
6	Apr 9, 2026

MERIT BADGE REGISTRATION

MERIT BADGE REGISTRATION will begin at **10 AM EST** following this schedule:

Merit Badge sign-ups are completed online. Beginning April 1, 2026, *if your unit is current on payments*, you can log into your unit account on the camp website to select your Scout's program choices. There will be an opportunity on Sunday upon arrival to make corrections to schedules as needed.

PROGRAM AREAS AND CLASSES

Camp Daniel Boone offers more than 60 Merit Badge classes every summer across 14 different Program Areas. See below for our offerings in 2026 at each area!

WATERFRONT

HANDICRAFT



Swimming



Canoeing



Kayaking



Art



Leatherwork



Animation



Textile



Lifesaving



Rowing



Sculpture



Basketry



Woodcarving

LEADERSHIP



CIT Nation



CIT World



Communication



Personal Fitness



American Heritage



Music



American Indian Culture



Chess



Entrepreneurship



Public Health



Law



Public Speaking



Disability Awareness

THE ROCK

The Ranges

TREETOPS



Climbing



Rifle



Shotgun



Archery



COPE

ECOLOGY



Env. Science



Fish/Wildlife Mgt



Forestry



Geology



Insect Study



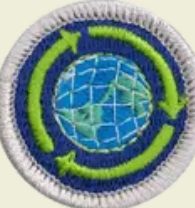
Mammal Study



Oceanography



Fishing



Sustainability



Nature



Reptile/Amphibian Study



Mining In Society

SCOUTCRAFT



Camping



Cooking



Fire Safety



First Aid



Pioneering



Geocaching



Orienteering



Search/Rescue



Wilderness Survival



Scouting Heritage



Emergency Preparedness

S.T.E.M



Archaeology



Architecture



Chemistry



Electricity & Electronics



Robotics



Engineering



Digital Tech



Photography



Moviemaking



Railroading



Nuclear Sci.



Space Ex.



Signs, Signal, Codes



Cybersecurity

GOIN' GREAT (FIRST YEAR CAMPER)



Goin' Great, Camp Daniel Boone's premier first-year-camper program, is **an exciting opportunity for new Scouts to earn a significant number of requirements needed for the Scout, Tenderfoot, Second Class and First Class ranks!** The goal of the Goin' Great program is to help each Scout begin their journey towards the rank of Eagle Scout through patrol-based, hands-on skill development. There is Goin' Great Junior (covers Scout and Tenderfoot) and Goin' Great Senior (Second Class and First Class), in which scouts in this program will be broken up into patrols and assigned a Patrol guide, who will be their Camp mentors for the day. Each session focuses on certain ranks for more efficient use of the scout's time. Together, they will take on numerous Scouting challenges and games, develop valuable leadership skills and make memories at Camp Daniel Boone that will last a lifetime!

SESSIONS OFFERED

There will be 2 sessions of **Goin' Great Junior** and 2 sessions of **Goin' Great Senior** per week in 2026- each session will consist of a full-day program that run from 9:00am until 5:00pm. GG Junior will be offered on Mondays or Wednesdays and GG Senior will be offered on Tuesdays or Thursdays. Both sessions will go on a 5-mile hike together on Friday, so please do not schedule Goin' Great scouts for Merit Badge classes on that day. **Scouts will only attend 1 full day session of either session level.**

We suggest that each troop assign at least one Unit Leader to check up on their Goin' Great Scouts nightly to ensure that they are satisfied with their understanding of the material taught each day. At the beginning of the week, each troop will receive a program schedule that will outline the requirements covered each day. We are devoted to making sure the scouts understand and learn the material, so please talk to the Goin' Great Area Director if you have concerns.

REQUIRED MATERIALS

- Small Daypack or fanny pack
- Water Bottle
- Closed-toe shoes (that fit comfortably)
- Scouts BSA Handbook
- Rain Gear
- Day Bag
- Pen and Paper
- Compass (Optional)
- Personal First Aid Kit (which should include the following items at a minimum)
 - 5+ Band-Aids 1 Tube of antiseptic cream
 - Nitrile Gloves (Latex free)
 - 2 roller bandages
 - Calamine Lotion
 - Tweezers
 - Moleskin
 - Alcohol Swabs



STOCKTON FARMS

Earn the Horsemanship and Animal Science Merit Badges on a real, working farm! Located just 15 minutes away from Camp Daniel Boone, Stockton Farms provides unique opportunities to earn the Horsemanship and Animal Science Merit Badges!

HORSEMANSHIP MERIT BADGE



All Ages

If any of your Scouts do not have their merit badge in Horsemanship or Animal Science this is a great opportunity to earn these badges. These badges can be earned during their free time. The Horsemanship Merit Badge is offered on Monday and Wednesday evening between the hours of 7pm and 9pm at Stockton Farms, which is located just 15 minutes from camp. This is a hands-on program. All of the horses are specially trained for the Scouts. These are show horses that we use in the program. No experience is required but Scouts must attend both sessions to complete the program.

Scouts taking this MB cannot participate in the OA call out at CDB due to scheduling conflicts. Please plan to provide transportation (to and from the farm) for your Scouts. Troops can carpool if desired.

If you have any questions, please call Ricky Stockton: (828) 734-2515. **Cost of the program is \$100, and this covers both Monday and Wednesday. Stockton Farms accepts Cash, Checks and Credit Cards, and ALL payments are made directly to Stockton Farms.**

ANIMAL SCIENCE MERIT BADGE



All Ages welcome but recommended for more mature scouts because of the nature of the program.

This is a working farm and by far NOT a petting zoo. The Animal Science Merit Badge is offered on Tuesday and Thursday evening between the hours of 7pm and 9pm. This badge can be earned during their free time. Stockton Farms is located less just 15 minutes from camp. This is a HANDS-ON WORKING FARM. The Scouts are required to participate and will be handling poultry, shearing sheep, and working with cattle. Where does food come from and what are you eating? **Scouts taking this MB cannot participate in the OA ice cream social at CDB due to scheduling conflicts. Please plan to provide transportation (to and from the farm) for your Scouts. Troops can carpool if desired.**

If you have any questions, please call Ricky Stockton: (828) 734-2515. **Cost of the program is \$100, and this covers both Tuesday and Thursday. Stockton Farms accepts Cash, Checks and Credit Cards, and ALL payments are made directly to Stockton Farms**

If taking both Horsemanship and Animal Science the cost is \$175

Please Note:

- NO FLIP FLOPS OR WATER SHOES
- SCOUTS AND DRIVERS ATTENDING EITHER MB SHOULD PLAN TO EAT EARLY IN THE DINING HALL AT 5:50PM.
- SCOUTS NEED TO WEAR THE SAME CLOTHES TO EAT THAT THEY ARE WEARING TO THE FARM.
- WHEN YOU LEAVE YOUR CAMPSITE FOR THE DINING HALL, BE PREPARED TO GO STRAIGHT TO THE FARM AFTER DINNER.
- IF YOU ARRIVE AT THE FARM EARLY THAT IS OK, WE NEED TO START ASAP AT 7PM SHARP.

IF YOU HAVE SCOUTS NOT PARTICIPATING IN THE PROGRAM, LEAVE THEM AT CAMP.

IF YOU HAVE SCOUTS THAT HAVE NOT REGISTERED FOR THE PROGRAM BUT WANT TO PARTICIPATE, WE CAN DO THAT WHEN YOU CHECK IN AT THE FARM.

Forms of payment accepted are cash, check or credit card.

All payments are made directly to Stockton Farms.
Please call Ricky Stockton with any questions.
(828) 734-2515

PROGRAM COST

\$100 to take one class

\$175 to take both



CAMP-WIDE EVENTS

THE LONG RIFLE AWARD

Become a CDB Honor Troop by completing the following requirements. Every troop can be an honor troop. All awards are presented at closing campfire. The official Long Rifle Award checklist will be posted in the Camp Resources page on the Camp Daniel Boone website beginning April 1st.

- SPL Attends all SPL meetings
- Troop completes a service project
- Maintain 90% Campsite Inspection Score
- Participate in Tug-of-War OR attend Wednesday Night Vespers and Campfire program
- One Adult Leader earns the Scout Leaders Merit Badge
- Someone from the troop visits Boonesboro Village
- Visit a troop from another state
- Show Scout Spirit
- Participate in the Cold Mountain Challenge or Lake Allen Fishing Tournament

CAMP-WIDE TUG-O-WAR

Each Troop may register 10 Scouts to compete. The tournament is single elimination, no substitutions allowed. The champion will be recognized at the closing campfire, and all participating troops earn points towards their Long Rifle award.

FAMILY NIGHT (WEDNESDAY)

Wednesday is family night at Camp Daniel Boone. **OA CALL OUT will be at 8:00 pm at the campfire ring.** Families wishing to eat in the dining hall can purchase meal tickets in the Trading Post for \$5.

Cold Mountain Challenge

On Friday afternoon, each troop will participate in the Cold Mountain Challenge: a camp-wide competition in which each troop will be put to the test by assessing their endurance and scout skills through a series of challenges that will take them from one end of camp to the other in a grueling, unforgiving race. All troops will start... but will yours have what it takes to finish?

Lake Allen Fishing Tournament

On Friday afternoon, we call all Anglers to participate in the 3rd annual Lake Allen Fishing Tournament. Each Troop will be allowed to enter 2 of their best youth Anglers to compete for the Biggest Fish award! The winner will be announced at Closing Campfire Friday evening. Bring your rods, we can't wait to see what you reel in!

THE ORDER OF THE ARROW

PURPOSE

The Order of the Arrow is Scouting's national honor society. It recognizes those campers who best exemplify the Scout Oath and Law in their daily lives and by such recognition, cause other campers to conduct themselves in such a manner as to warrant similar recognition, to promote camping, and to crystallize the habit of helpfulness as a life purpose. Each unit with qualified Scouts is urged to hold an election during the spring. You select the date and place of the election as unit leader. An assigned election team from the Order of the Arrow must be on hand to conduct the election. Contact your local chapter for membership qualifications and to confirm a time for your unit election. This information can also be found on the Daniel Boone Council Website on the Order of Arrow page.

YOUTH ELIGIBILITY REQUIREMENTS

To become a member, a youth must be a registered member of a Scouts BSA unit and hold First Class rank. The youth must have experienced 15 days and nights of camping during the two years before their election. The 15 days and nights must include one, but no more than one, long-term camp consisting of six consecutive days and five nights of resident camping, approved and under the auspices and standards of the Boy Scouts of America. The balance of the camping must be overnight, weekend, or other short-term camps. Scouts are elected to the Order by their fellow troop members, following approval by the Scoutmaster.

CALL-OUT CEREMONY

The OA Call-Out ceremony is conducted each Wednesday night. It is a memorable ceremony for all newly elected Scouts as well as guests. Units must have a copy of their unit election report as well as a letter from their home lodge stating it is OK for their Scouts to be called out by TsaliLodge. The forms and letter must be turned into the camp office by noon on Monday. **Please be advised that this event WILL conflict with the Horsemanship Merit Badge.**

TSALI LODGE ICE CREAM SOCIAL

Tsali Lodge hosts an Ice Cream Social Thursday evening. All OA members with a valid membership card, flap on their uniform or sash are welcome. It is a great opportunity for fellowship and patch-trading with other Arrowmen from across America. Swap council strips, OA flaps, camp patches or other Scouting patches and items such as troop shirts or neckerchiefs. This is a great activity to help Scouts meet and become friends with fellow Scouts from across the US.

DAILY THEMES & OTHER PROGRAMS

TRAIL TO EAGLE

All Ages This is a non-credit program in which participants discuss how to get scouts to Eagle, and the Eagle Scout Project requirements and how to fill out the workbook. They will also discuss the Eagle Scout Application and what it means to be an Eagle Scout. Both adult leaders and scouts are welcome!

POLAR BEAR PLUNGE

All Ages – This is a fun activity for everyone to experience, especially at Camp Daniel Boone! Enjoy an early morning swim in the exhilarating waters of Lake Allen. Polar Bear Swim will be offered one morning a week at 6:30 AM. A Polar Bear Plunge Patch is given to all who survive, *oops, we mean, participate.*

DAILY THEMES

Camp Daniel Boone turns 85 in 2026! So, we are going to have even more fun than normal. We will have a daily theme Monday-Friday that we encourage all Scouts and Adults to participate in.

SCOUT SPIRIT
Monday

SHOW YOUR
TROOPS
SCOUT SPIRIT!

Tropical
Tuesday

HAWIIAN SHIRTS,
SUNGLASSES
ETC!

WACKY HAT
Wednesday

WEAR YOUR
BEST WACKY
HAT!

THROBACK
THURSDAY

PICK AN ERA, OR A
FUN PAST EVENT!

FUNKY SOCK
FRIDAY

THE FUNKIEST
SOCKS YOU CAN!



ADULT LEADER PROGRAMS

LEADERS' LOUNGE

Sometimes you just need a minute! Our Scoutmaster Lounge, located in the Robertson Administrative building (Office), has a large sofa and chairs in an air-conditioned space (not that we really need air conditioning at camp). The lounge includes a Vonage phone where leaders can make phone calls and WIFI/WIFI calling is available. A cell phone extender for Verizon is provided, but please note it is a very limited service. No other cell phone services work at Camp Daniel Boone!

SCOUTMASTER COFFEE

At 9:15 each morning, we gather in the dining hall to distribute information, receive feedback and enjoy fellowship with our fellow Scouters with a good ole cup o' joe. This is an excellent time to make suggestions and ask any questions. At least one leader per troop should attend these informative gatherings. The meeting time gets shorter as the week progresses.

LEADERS' FISH BAKE

Every Wednesday at 12pm, the CDB staff invites all adult leaders to attend a fresh trout fish-bake. Come enjoy mountain trout and all the fixin's (hushpuppies, corn on the cob, and banana pudding).

SCOUTMASTER COMPETITIONS

SCOUTMASTER SHARPSHOOTERS

Come up to our ranges to see how your shooting skills match up! We have Scoutmaster competitions in Rifle, Shotgun, and Archery. One leader per unit will be allowed to compete in each competition. The winner of each shoot-off receives an award at closing campfire.

SCOUTMASTER GOLF

On Thursday afternoon leaders will have a chance to show their stuff on the CDB Golf Course. Each leader can use one or more clubs that they have made while at camp. With racquetballs used as golf balls, it is a no holds barred fun filled course of fellowship and wonderful competition on the beautiful CDB links.

SCOUTMASTER DUTCH OVEN COOKOFF

There are 3 options: main course, dessert, or side dish. Main course can be a breakfast or dinner dish. There is no limit as to how many entries per troop. Stop by Scoutcraft area to sign up by 5:30 PM Thursday afternoon. Leaders bring their dish to the Scoutcraft area on Friday afternoon at 4:30 PM to be judged by our esteemed panel of camp culinary experts. If needed, you can bring your coal ready dutch oven to Scoutcraft at 4:00 PM. Leaders may use their own dutch ovens in the activity or borrow one from Scoutcraft. (Dutch Ovens Replacement - significant damage or lost - \$80.00). Winners are announced at closing campfire.

SCOUTMASTER BELLY FLOP

In this high-flying competition, unit leaders will compete to create the biggest splash in the frigid waters of Lake Allen! Funny props/costumes are allowed. Competitors will be scored on technique, style and the size of the splash created. Whether you're competing or spectating, you won't want to miss this event!

SCOUT LEADER'S MERIT BADGE

Leaders get to complete a variety of tasks to earn the CDB Scoutmaster's Merit Badge. While it is a fun award to earn, the goal behind the program is to help each adult in camp also experience personal growth and skill development to help them become a better leader for the Scouts in their troop or crew. Please see the Scout Leader's Merit Badge check-sheet for complete details.

BASIC CPR/AED

Everybody should get trained. At least one leader per unit should have a current (less than 2 years-old) CPR card. Training takes place on Wednesday evenings promptly at 7:00 PM. You must eat with the first shift to get to class and get to class on time. This training is not included in the camp fees, and is paid directly to the instructor. For registration information visit:

<https://www.campdanielboone.org/files/28350/CDB-WFA-and-CPR-registration-details>

WILDERNESS FIRST AID

This 16-hour class is taught Wednesday/Thursday each week of camp. Course is taught by International Wilderness Medicine Educators. The curriculum exceeds Scouting America requirements. Cost is paid to the instructor. See additional registration information here: <https://www.campdanielboone.org/files/28350/CDB-WFA-and-CPR-registration-details>

INTRO TO OUTDOOR LEADER SKILLS (IOLS)

This is a hands-on training program to help adult leaders to be comfortable in the basic outdoor skills through First Class rank. The specific class schedule will be provided at the Sunday night leaders meeting. This course is required training for Scoutmasters and their Assistants to be considered trained but is open to any adult associated with the troop. IOLS is held Monday and Tuesday.

LEAVE NO TRACE AWARENESS TRAINING

Participants receive introductory training in the skills and ethics of Leave No Trace. Workshop topics include the underlying ethics and seven principles of Leave No Trace. Held on Wednesday.

Aquatics Trainings

In 2026, we will be offering a variety of aquatics trainings, including, SAFE SWIM DEFENCE, SAFETY AFLOAT, AQUATICS SUPERVISSION: *Swimming and Water Rescue*, and AQUATICS SUPERVISSION *Paddle Craft Safety*. Safe Swim Defence and Safty Afloat will be offered Monday Morning, and are required for the Aquatics Supervision courses.

OTHER ADULT LEADER TRAININGS

A variety of 1 hour training options will be available throughout the week to help Scoutmasters increase skills and confidence. Class Schedule and Location TBA. These include:

ADULT TRAIL TO EAGLE

An overview of the documentation path to successfully guide a Scout to Eagle Scout which offers helpful tips and tricks to navigating the Eagle Scout process.

NAP ON SAFELY

An overview of the role of rest/sleep and being mindful of your mental health as a dedicated volunteer in the Scouting Program.

